

AQA Computer Science A-Level
4.4.5 A model of computation
Concise Notes



Specification:

4.4.5.1 Turing machine:

Be familiar with the structure and use of Turing machines that perform simple computations.

Know that a Turing machine can be viewed as a computer with a single fixed program, expressed using:

- A finite set of states in a state transition diagram
- A finite alphabet of symbols
- An infinite tape with marked-off squares
- A sensing read-write head that can travel along the tape, one square at a time.

One of the states is called a start state and states that have no outgoing transitions are called halting states.

Understand the equivalence between a transition function and a state transition diagram.

Be able to:

- Represent transition rules using a transition function
- Represent transition rules using a state transition diagram
- Hand-trace simple Turing machines

Be able to explain the importance of Turing machines and the Universal Turing machine to the subject of computation.



Turing Machines

- Formal **models of computation**
- Consist of:
 - a **finite state machine**
 - a **read/write head**
 - a tape that is **infinitely long** in one direction and divided into **cells**
- Each tape cell can be left **blank** or contain a **symbol**
- The set of symbols used is called the **alphabet**
- A Turing machine's alphabet must be **finite**
- Run a **single program**, defined by a **finite state machine**
- The finite state machine will have a single **start state** and may have a number of **halting states**
- Stop after reaching their halting state which:
 - can be entered **at any point** in the machine's execution
 - is entered once all of the input data has been processed
- **More powerful** than finite state machines as a model of computation because they can utilise a **greater range of languages** thanks to their **infinitely long** tape

Transition Functions

- Can be used to **define the rules** followed by Turing machines
- Written in the form:

$$\delta(\text{current state, read}) = (\text{new state, write, move})$$

- δ is the Greek letter **delta**
- Have an **equivalence** with transition rules in a **state transition diagram**

Universal Turing Machines

- Can represent **any finite state machine**
- Read a **description** of a finite state machine from **the same tape** as the input data
- Can be said to act as **interpreters** because they read their instructions **in sequence** before **executing operations**

The importance of Turing machines

- Turing machines provide a **definition of what is computable**
- Turing machines can be used to **prove** that there are problems which **cannot be solved by computers**

